MAPPING SHIP TRAFFIC IN NARROW CHANNELS WITH BENDS USING AUTOMATIC IDENTIFICATION SYSTEM (AIS) DATA

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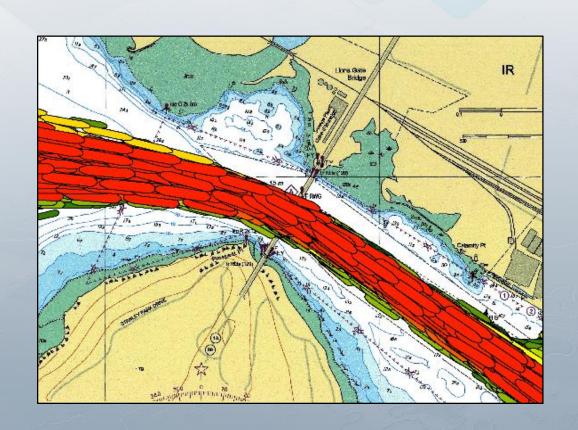


Presented by: Jeffrey Oskamp, PE

Co-Author: Eric Smith, PE

Outline

- Introduction to AIS
- Traffic Maps
- Traffic Maps in Channels
- Equivalent Swept Path Area Method
- Examples & Illustrations





What is AIS Data?

Automatic Identification System (AIS) is...

"An automated autonomous system for the exchange of navigational information between suitably equipped vessels and shore stations using distinct messages and operating on two designated marine VHF channels."

- Standards set by the International Maritime Organization (IMO)
- Reporting is mandatory for large commercial vessels
- Signals at ~10 second intervals
- Each record includes static data, voyage data, and dynamic data

A Brief History of AIS

- 2002 IMO Resolution A.917(22) first outlining AIS
- 2003 IMO Circular SN/Circ.227 with guidelines for installing AIS
- 2004 IMO receives strong push-back from shipping industries Pirates!
- 2014 IMO strongly condemns the publication of AIS data on the web and elsewhere (MSC 73/23)

AIS Data Sources

Data from the U.S. Coast Guard

MarineCadastre.gov

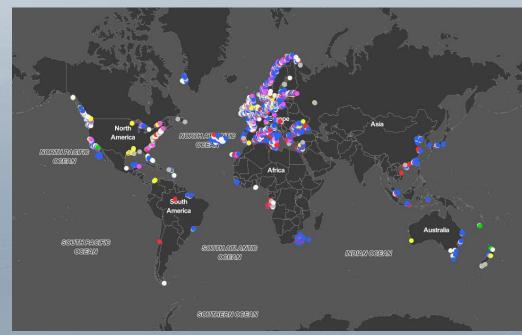
In-house Data Collection



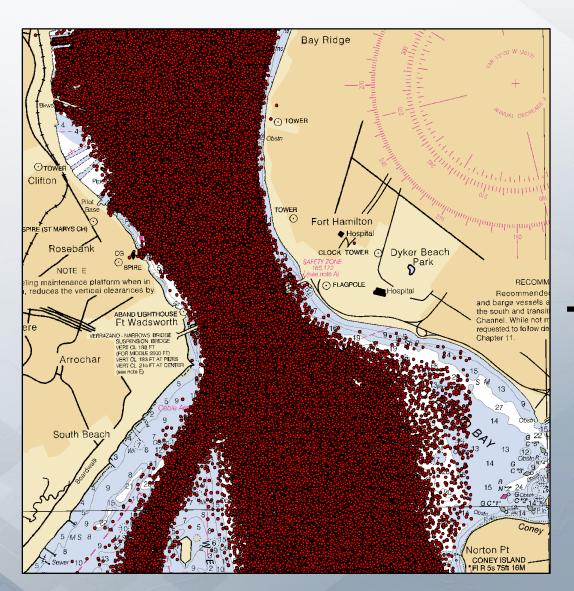
Commercial sources...

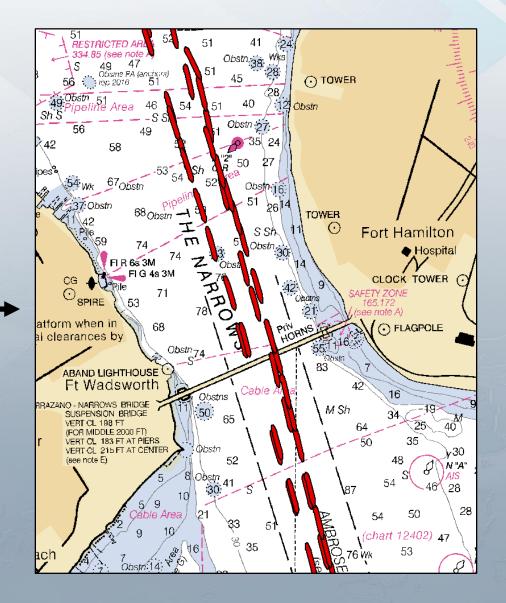


From Free Data Sharing Sites...

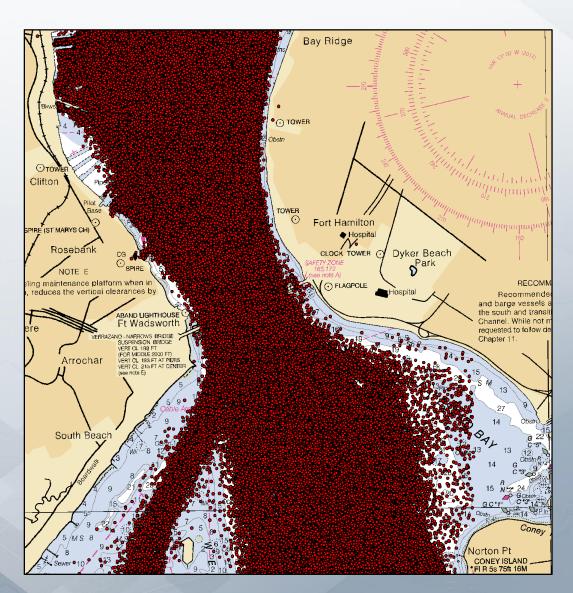


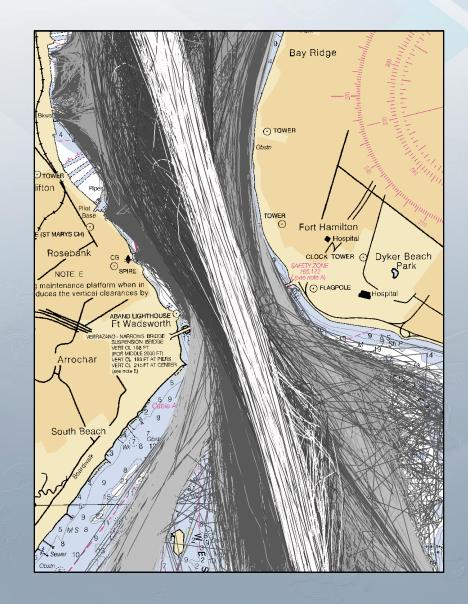
Sorting & Presenting AIS Data



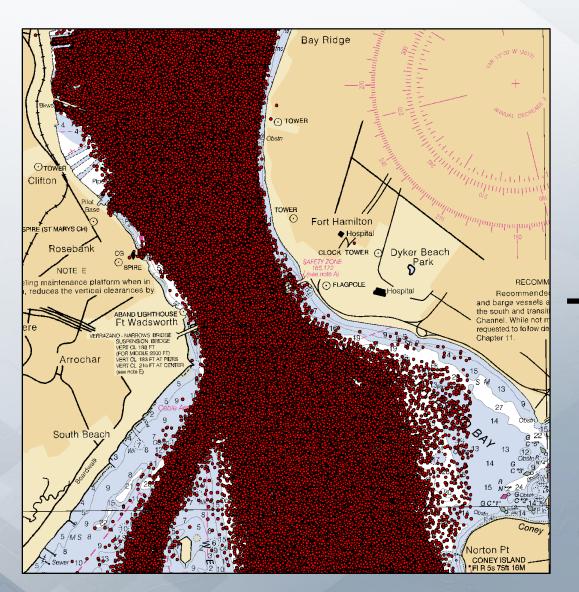


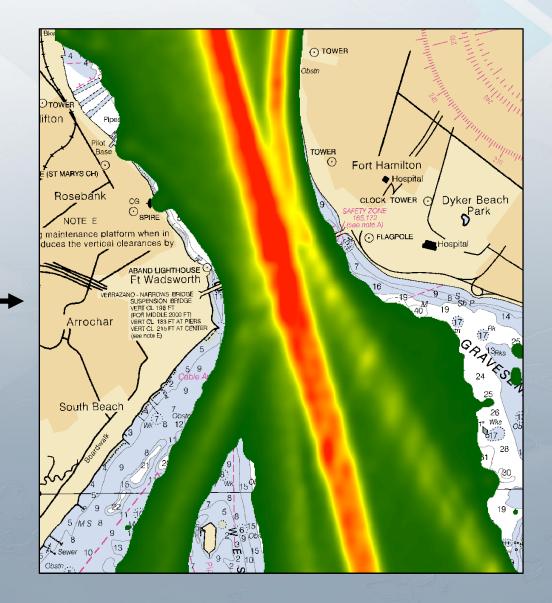
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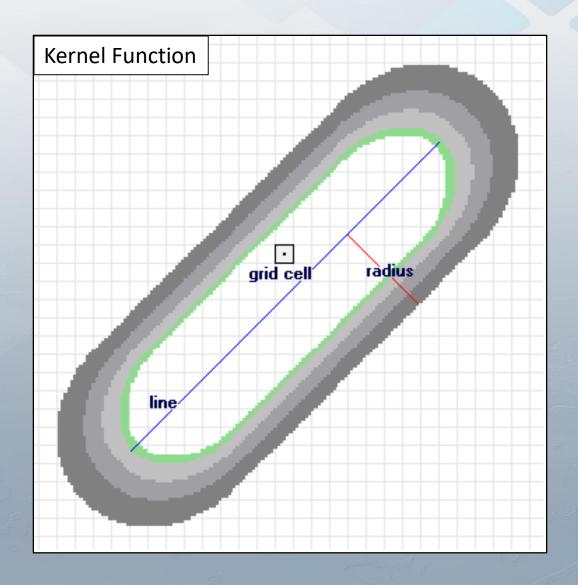
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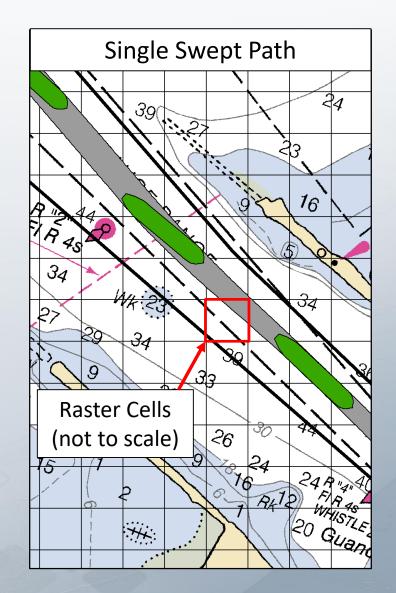


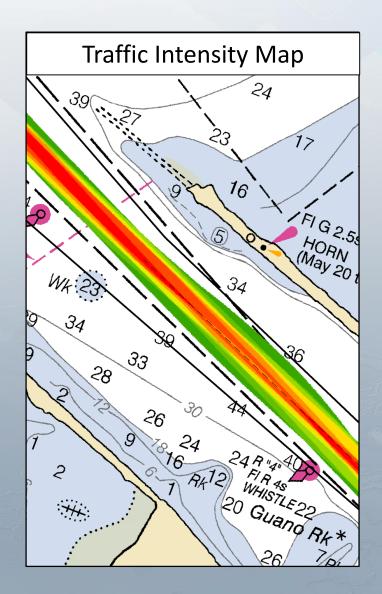
Traffic Maps Based on Track Lines





Traffic Maps Based on Swept Path Area

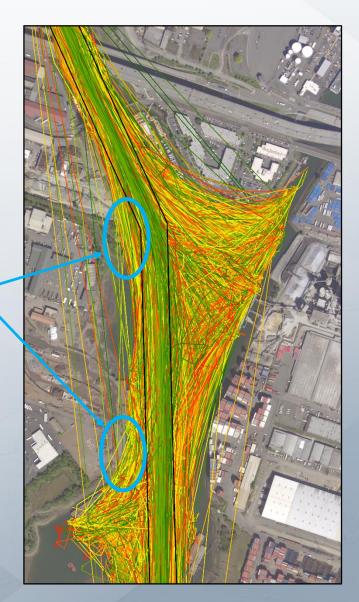


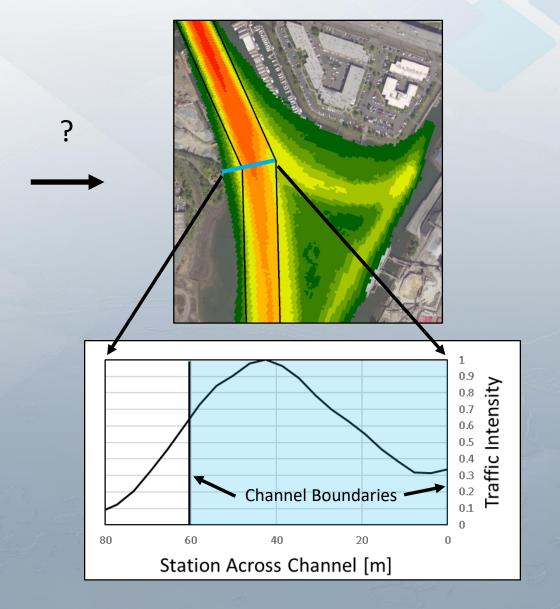


What about channels with bends?

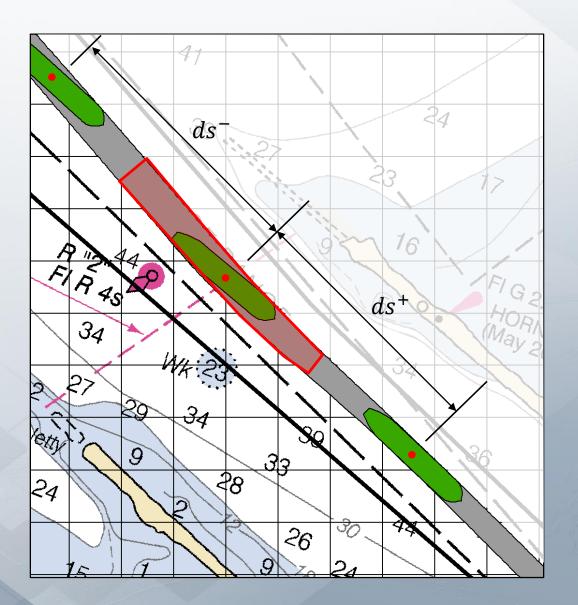
Vessels Outside of Channel & On Land...

Delete these tracks? (does that really solve the problem)?



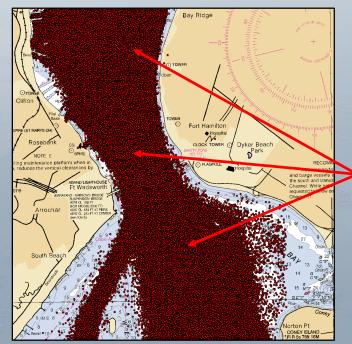


Equivalent Swept Path Area



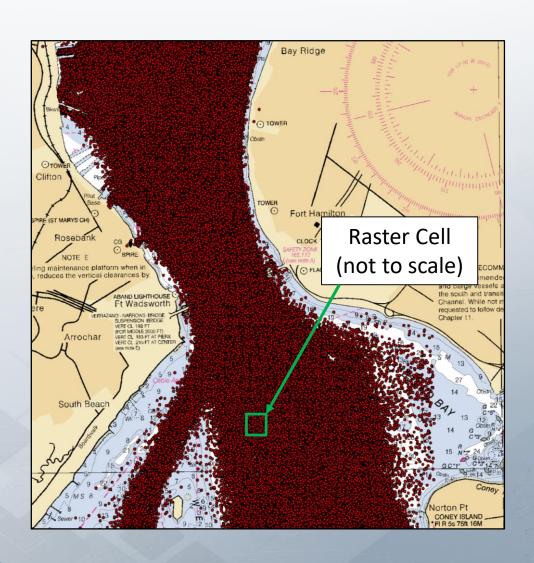
Area Swept by Vessel

$$SPA \cong \left(\frac{ds^{-}}{2} + \frac{ds^{+}}{2}\right) * Beam$$



Compute Swept Path for Each Point

Equivalent Swept Path Area



Add up the swept path area for all AIS points that fall inside each cell.

$$Cumulative_{SPA} = \sum_{\substack{Raster \\ Cell_i}} SPA$$

Divide that "cumulative" swept path area by the cell area.

$$N_{Vessels} = \frac{Cumulative_{SPA}}{A_{Raster\ Cell}}$$

Smooth the resulting raster to remove spikes.

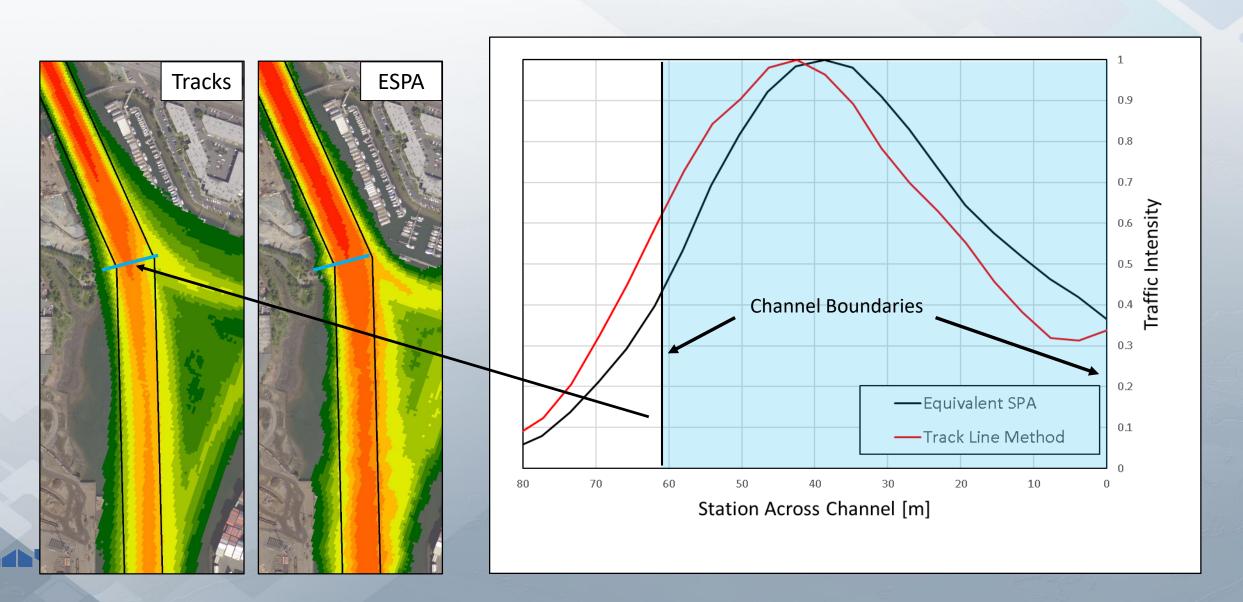


Comparison of Results

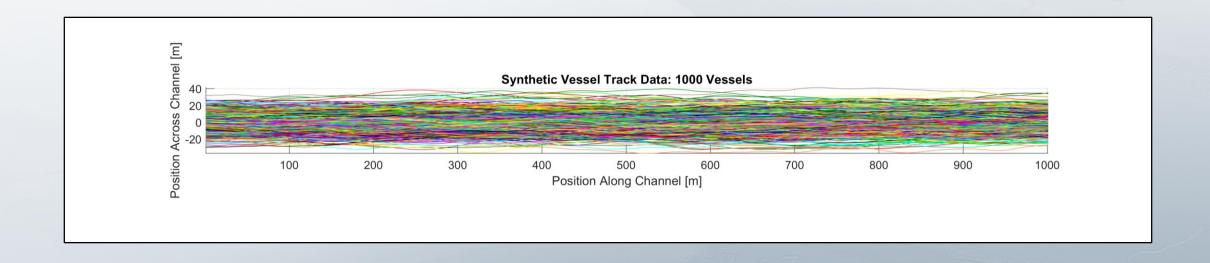


Track Method Shows Traffic Through Marina

Comparison of Results

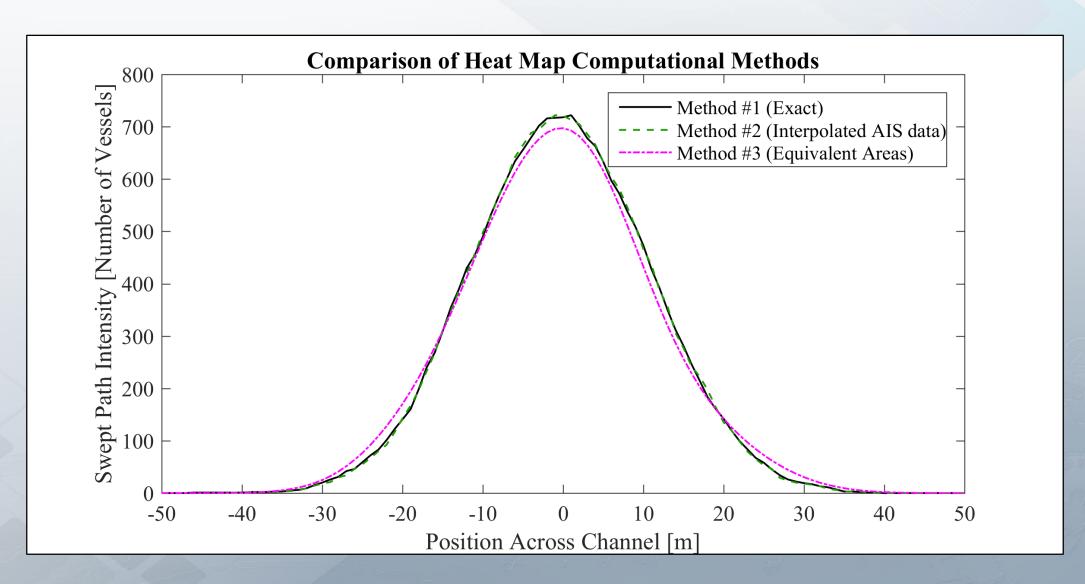


Methods Comparison – Straight Channel



- 1000 synthetic vessel tracks
- First-order Markov Chain Monte Carlo algorithm

Methods Comparison – Straight Channel



Conclusions

- The concept of swept path area can improve vessel traffic maps over the approach presented by BOEM/NOAA by accounting for crab angle of transiting vessels.
- Method of Equivalent Swept Path Areas provides a way to make more accurate traffic maps in channels with bends.
- Using synthetic data, we showed that the traditional track-based approach is superior in straight channels.



Questions?

